Chapter 2 Solutions

1) a. Fe^{3+} , d^5 b. Co^{2+} , d^7 c. Ca^{2+} , d^0 d. Ru^{3+} , d^5

2) Hard metals prefer hard ligands and soft metals prefer soft ligands. Serine, threonine and tyrosine are hard ligands and would bind UO_2^{2+} , which is a hard ion. Cysteine and methionine are soft ligands and would bind Hg^{2+} , which is a soft ion. Glutamate, aspartate and histidine are intermediate ligands and could bind either a hard or a soft ion.



4) Cr^{2+} in an octahedral coordination environment has one electron in an orbital of metalligand antibonding character. Oxidation to Cr^{3+} removes this electron. Thus, ligands bound to Cr^{2+} are much more labile than those bound to Cr^{3+} . A potential mechanism for the reduction of the protein is as follows. Water readily dissociates from $[Cr(OH_2)_6]^{2+}$, allowing the complex to bind to the protein. The bound complex then reduces the protein, presumably via an innersphere mechanism, with chromium being oxidized from +2 to +3. With this change, the metalprotein bonds are strengthened due to the removal of the antibonding electron and the increased coulombic attraction (the metal becomes more positive and the protein becomes more negative).



5) Cu^{I} is d^{10} and prefers a tetrahedral geometry; Cu^{II} is d^{9} and prefers a square-planar geometry. Ignoring electronic differences in the ligands, the complex that is easier to reduce will attain a tetrahedral geometry more readily. Reducing a complex from Cu^{II} to Cu^{I} will force one of the ligands to rotate out of plane to facilitate a tetrahedral geometry about the metal. The *tert*-butyl groups in the ligand for complex II are sterically more bulky than the methyl groups in the ligand for complex II will have a tetragonal geometry instead of square planar. This deviation towards a tetrahedral geometry will facilitate the reduction of complex II from Cu^{II} to Cu^{I} , since the reorganization energy will be lower than for complex I. Thus, complex II will be easier to reduce than complex I.