Introductory User Guide

This document is intended to be an initial guide to POD. It is based around a series of illustrated examples. For a more 'in depth' guide or to find out how to configure POD read the 'POD User Manual'.

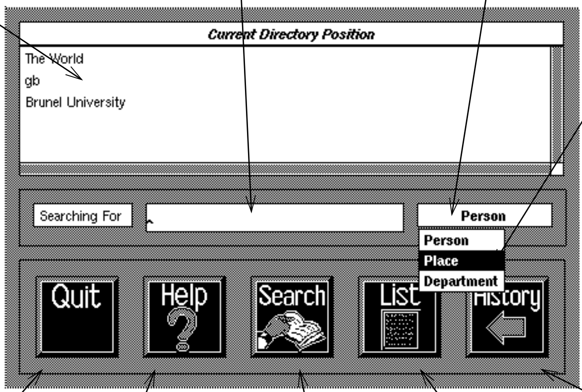
1. The Main Window

Search Value Field
To search for a specific entry, type a name into this dialogue box and press return or click on the ***Search Button***.

Type Button
The type button activates the ***Search Type Menu***.

Current Position
Contains the name of the ***Current Entry***.
To move to one of the listed positions (e.g. GB) click on the appropriate line of text.

Search Type Menu
This menu contains a list of types that can be used to search upon.



History Button
Activate the ***History Window.***

Quit Button
Quit from ***POD***.

Help Button
Activate the on-line ***Help Window***.

Search Button
Search for the directory entry described by the value typed in to the ***Search Value Field***. Pressing <RETURN> whilst the cursor is in the main window has the same effect.

List Button
LIst entries under the ***Current Entry***.

2. List, Search and History Windows

Keep Button

Ensure that the contents of this list window aren't overwritten.

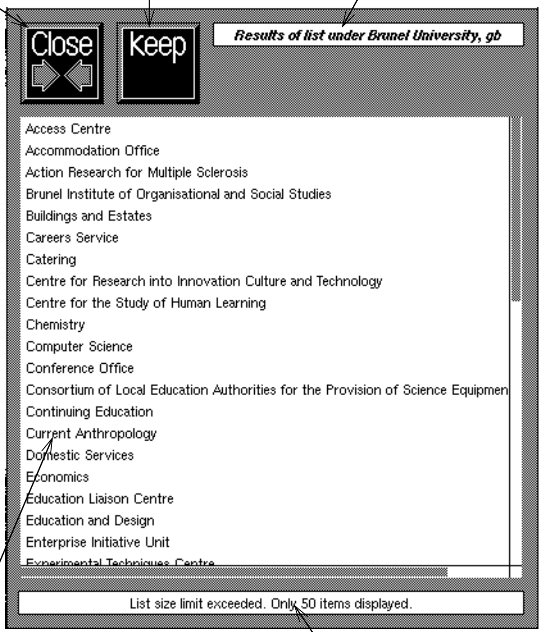
In the default case the results of subsequent list or search operations overwrite the contents of the currently displayed list.

List Title

Contains a message informing the user of the origin of the displayed data.

Close Button

Close the list window.



List Display

A list of entry names. To read or move to any of the displayed entries click on it's name.

Message Bar

This informs the user of any errors or problems concerning the displayed list, e.g. restrictions in the size of the list, as shown in the diagram.

3. The Read Window

Keep Button

Ensure that the currently displayed entry isn't overwritten..

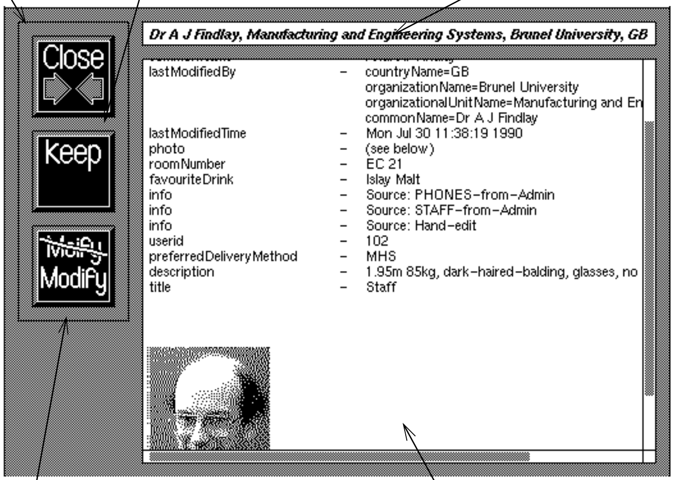
In the default case the results of subsequent read operations overwrite the contents of the current ***Read Window***.

Close Button

Close the ***Read Window***.

Entry Name

The name of the entry being displayed.



Modify Button

This activates the ***Modify Window***, which contains facilities to allow modification of text based attribute values.

Entry Display

The actual body of an entry. Some less useful data items are not displayed.

It is possible to cut ttext from this window in the normal way.

4. The Modify Window

Keep Button

Ensure that the contents of this window aren't overwritten.

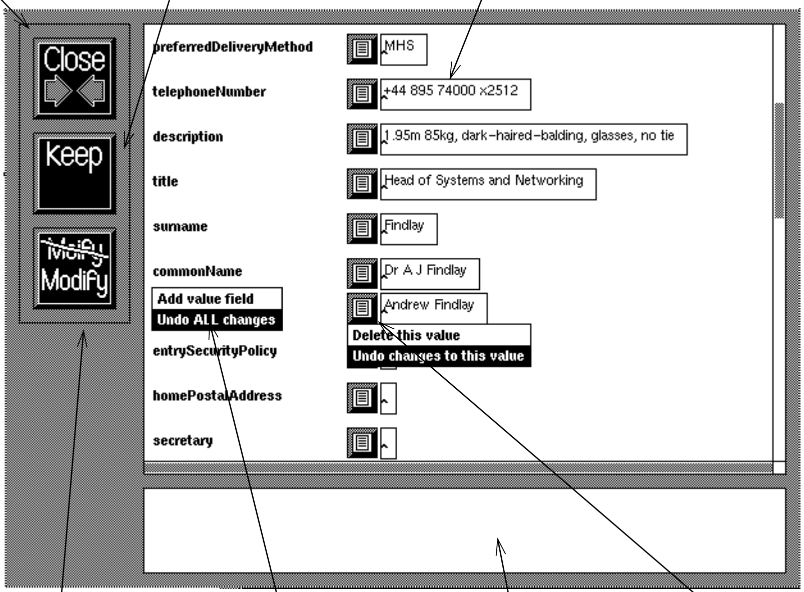
In the default case the results of subsequent activations of a ***Modify Window*** overwrite the contents of the current ***Modify Window***.

Close Button

Close the ***Modify Window***.

Atrribute Value Field

Moving the mouse cursor into a text field allows EMACS style editing of the displayed value.



Per Attribute Menu

This menu is activated by clicking on the name of an attribute.

The menu gives access to operations which apply to the attribute as a whole rather than to individual values.

Per Value Menu

This menu is activated by clicking on the menu icon.

The menu gives acces to certain per attribute value operations.

Modify Button

This submits any mosifications made to the directory.

Errors or other reports appear in the ***Message Window***.

Message Window

This window displays status or error reports as a result of attempts to modify the displayed entry.

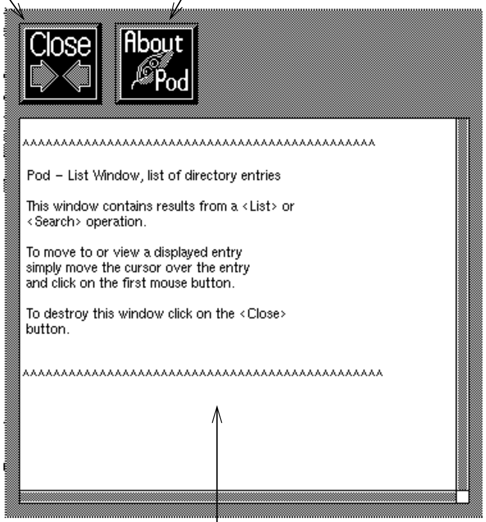
5. The Help Window

Close Button

Close the ***Modify Window***.

About Pod

This brings up general information about POD.



Help Text

Help is obtained by placing the mouse cursor over some part of POD, e.g. if the cursor is placed over the ***List Window***, then the help text shown above will appear.