Paranormal Researchers

Since its inception during World War II, the Laundry has worked to keep the world safe from incursion of malevolent extradimensional entities. Part of this involves researching new technologies to keep the demons out, because they're definitely figuring out new ways to tear open gates to this world. To this end, the Laundry created the Paranormal Research division to keep track of new discoveries and make sure the Laundry is in possession of the latest technologies.

Recently, things have been strange at Dunwich, at least, stranger than normal. Lesser demons have been appearing sporadically on base and many of the computers have been malfunctioning. These signs point to the existence of an unstable gate somewhere in the training centre, but no one has actually managed to find it yet. You think you might be able to construct something to close the rift, if you can find it. You're pretty sure the blueprints for what you need are in a computer somewhere on base...

In addition to the strange breakages and demons running around, you've noticed that June Whitfield has been acting kind of strange lately. She's been easily startled, jumping at shadows and snapping at people. This isn't too surprising – in your line of work, you've seen lots of people snap. It is, however, possibly curable. You might be able to help her, but she has to be willing to be helped and come to you first.

Goals

- Find out what's causing the strange things on base and stop it.
- Help June if she approaches you.

Members

- Ann (Beth Schaffer): Head of the Paranormal Research division of the Laundry. Also, a demon with a human soul.
- Terri Scott (Elizabeth Hanson): Member of the Paranormal Research division of the Laundry.
- Charles Wilkenson (Peter Tieu): Member of the Paranormal Research division of the Laundry.