Asylum | *Summer 1991*

Dave Kern

Martial Attack: 46
Martial Defense: 35
Martial Delta: 30

Use the space below as scratch area for current Hit Points, Maximum 53

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card | *Not Transferable*

Asylum | *Summer 1991*

Nicholas Brynn

Martial Attack: 13
Martial Defense: 15
Martial Delta: 4

Use the space below as scratch area for current Hit Points, Maximum 13

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card | *Not Transferable*

Asylum | *Summer 1991*

Hans Pfeidler

Martial Attack: 11
Martial Defense: 10
Martial Delta: 3

Use the space below as scratch area for current Hit Points, Maximum 12

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card | *Not Transferable*

Asylum *Summer 1991*

ASYLUM

Heather Grove

Martial Attack: 12
Martial Defense: 11
Martial Delta: 3

Use the space below as scratch area for current Hit Points, Maximum 12

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum *Summer 1991*

Pawtoch

ASYLUM

Martial Attack: 15
Martial Defense: 15
Martial Delta: 5

Use the space below as scratch area for current Hit Points, Maximum 14

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum *Summer 1991*

Vera Snajdrova

ASYLUM

Martial Attack: 11
Martial Defense: 11
Martial Delta: 3

Use the space below as scratch area for current Hit Points, Maximum 10

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum

ASYLUM

Samson

Martial Attack: 2
Martial Defense: 3
Martial Delta: 6

Use the space below as scratch area for current Hit Points, Maximum 8

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Summer 1991* *Not Transferable*

Asylum *Summer 1991*

Dragon

ASYLUM

Martial Attack: 12
Martial Defense: 13
Martial Delta: 5

Use the space below as scratch area for current Hit Points, Maximum 12

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum *Summer 1991*

Socrates

ASYLUM

Martial Attack: 9
Martial Defense: 9
Martial Delta: 3

Use the space below as scratch area for current Hit Points, Maximum 9

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum | Summer 1991

Chester Waldman

Martial Attack: 14
Martial Defense: 14
Martial Delta: 5

Use the space below as scratch area for current Hit Points, Maximum 14

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card | *Not Transferable*

Asylum | *Summer 1991*

Erik Flint

Martial Attack: 14
Martial Defense: 14
Martial Delta: 5

Use the space below as scratch area for current Hit Points, Maximum 13

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card | *Not Transferable*

Asylum | *Summer 1991*

Thesaurus Brown

Martial Attack: 12
Martial Defense: 12
Martial Delta: 2

Use the space below as scratch area for current Hit Points, Maximum 13

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card | *Not Transferable*

Asylum *Summer 1991*

Mickey Ohara

Martial Attack: 13
Martial Defense: 12
Martial Delta: 3

Use the space below as scratch area for current Hit Points, Maximum 10

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum *Summer 1991*

Stephen Rinehart

Martial Attack: 12
Martial Defense: 14
Martial Delta: 5

Use the space below as scratch area for current Hit Points, Maximum 15

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum *Summer 1991*

Samantha Avery

Martial Attack: 8
Martial Defense: 8
Martial Delta: 6

Use the space below as scratch area for current Hit Points, Maximum 15

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum

Summer 1991

Jim Dale

Martial Attack: 14
Martial Defense: 15
Martial Delta: 4

Use the space below as scratch area for current Hit Points, Maximum 13

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card

Not Transferable

Asylum

Summer 1991

Ivan Vitrych

Martial Attack: 13
Martial Defense: 13
Martial Delta: 6

Use the space below as scratch area for current Hit Points, Maximum 14

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card

Not Transferable

Asylum

Summer 1991

Madonna Smith

Martial Attack: 7
Martial Defense: 10
Martial Delta: 2

Use the space below as scratch area for current Hit Points, Maximum 10

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card

Not Transferable

Asylum

The Tick

Martial Attack: 16
Martial Defense: 25
Martial Delta: 8

Use the space below as scratch area for current Hit Points, Maximum 19

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Summer 1991* *Not Transferable*

Asylum *Summer 1991*

Sylvia Drew

Martial Attack: 11
Martial Defense: 10
Martial Delta: 3

Use the space below as scratch area for current Hit Points, Maximum 10

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum *Summer 1991*

Madonna Jones

Martial Attack: 13
Martial Defense: 12
Martial Delta: 6

Use the space below as scratch area for current Hit Points, Maximum 13

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum

Ability Card

Mr. Potato Head

Martial Attack: 8
Martial Defense: 15
Martial Delta: 3

Use the space below as scratch area for current Hit Points, Maximum 15

add +1 to your Martial Attack if you are acting silly or saying something silly

Summer 1991

Not Transferable

Asylum

Summer 1991

Boris the Bear

Martial Attack: 18
Martial Defense: 17
Martial Delta: 10

Use the space below as scratch area for current Hit Points, Maximum 17

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card

Not Transferable

Asylum

Summer 1991

Calico Greene

Martial Attack: 10
Martial Defense: 13
Martial Delta: 2

Use the space below as scratch area for current Hit Points, Maximum 12

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card

Not Transferable

Asylum *Summer 1991*

Albert Einstein

Martial Attack: 11
Martial Defense: 15
Martial Delta: 2

Use the space below as scratch area for current Hit Points, Maximum 12

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum *Summer 1991*

Prof. Rota

Martial Attack: 14
Martial Defense: 13
Martial Delta: 5

Use the space below as scratch area for current Hit Points, Maximum 13

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum *Summer 1991*

James T. Kirk

Martial Attack: 13
Martial Defense: 14
Martial Delta: 4

Use the space below as scratch area for current Hit Points, Maximum 14

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum *Ability Card*

ASYLUM

Emily Conrad

Martial Attack: 14
Martial Defense: 13
Martial Delta: 5

Use the space below as scratch area for current Hit Points, Maximum 12

add +1 to your Martial Attack if you are acting silly or saying something silly

Summer 1991 *Not Transferable*

Asylum *Summer 1991*

ASYLUM

Natasha Vitrych

Martial Attack: 13
Martial Defense: 10
Martial Delta: 5

Use the space below as scratch area for current Hit Points, Maximum 11

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum *Summer 1991*

ASYLUM

Fred Basellini

Martial Attack: 9
Martial Defense: 8
Martial Delta: 12

Use the space below as scratch area for current Hit Points, Maximum 9

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum

Ability Card

Jack Flash

Martial Attack: 12
Martial Defense: 11
Martial Delta: 5

Use the space below as scratch area for current Hit Points, Maximum 12

add +1 to your Martial Attack if you are acting silly or saying something silly

Summer 1991

Not Transferable

Asylum *Summer 1991*

Wilbur Armette

Martial Attack: 13
Martial Defense: 12
Martial Delta: 4

Use the space below as scratch area for current Hit Points, Maximum 10

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum *Summer 1991*

Angel Ferrera

Martial Attack: 10
Martial Defense: 9
Martial Delta: 2

Use the space below as scratch area for current Hit Points, Maximum 8

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum

Ability Card

Ivan Kennedy

Martial Attack: 14
Martial Defense: 12
Martial Delta: 5

Use the space below as scratch area for current Hit Points, Maximum 13

add +1 to your Martial Attack if you are acting silly or saying something silly

Summer 1991

Not Transferable

Asylum *Summer 1991*

Olga Kennedy

Martial Attack: 11
Martial Defense: 9
Martial Delta: 3

Use the space below as scratch area for current Hit Points, Maximum 10

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum *Summer 1991*

Adolf Hitler

Martial Attack: 14
Martial Defense: 12
Martial Delta: 5

Use the space below as scratch area for current Hit Points, Maximum 14

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum

Ability Card

Marie

Martial Attack: 7
Martial Defense: 12
Martial Delta: 3

Use the space below as scratch area for current Hit Points, Maximum 14

add +1 to your Martial Attack if you are acting silly or saying something silly

Summer 1991

Not Transferable

Asylum *Summer 1991*

Manny Ferrera

Martial Attack: 11
Martial Defense: 13
Martial Delta: 7

Use the space below as scratch area for current Hit Points, Maximum 13

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum *Summer 1991*

Joshua Jorgenson

Martial Attack: 14
Martial Defense: 15
Martial Delta: 6

Use the space below as scratch area for current Hit Points, Maximum 13

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum *Summer 1991*

Francois Mit

Martial Attack: 13
Martial Defense: 12
Martial Delta: 2

Use the space below as scratch area for current Hit Points, Maximum 10

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum *Summer 1991*

Marge Simpson

Martial Attack: 10
Martial Defense: 12
Martial Delta: 4

Use the space below as scratch area for current Hit Points, Maximum 10

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum *Summer 1991*

Karl Marx

Martial Attack: 12
Martial Defense: 11
Martial Delta: 3

Use the space below as scratch area for current Hit Points, Maximum 10

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum *Summer 1991*

Ahhhnold Prinse

Martial Attack: 14
Martial Defense: 14
Martial Delta: 5

Use the space below as scratch area for current Hit Points, Maximum 14

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum *Summer 1991*

Martha Sunshine

Martial Attack: 12
Martial Defense: 12
Martial Delta: 5

Use the space below as scratch area for current Hit Points, Maximum 10

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum *Summer 1991*

The Swedish Chef

Martial Attack: 11
Martial Defense: 10
Martial Delta: 2

Use the space below as scratch area for current Hit Points, Maximum 10

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum *Summer 1991*

William Tracer

Martial Attack: 14
Martial Defense: 14
Martial Delta: 6

Use the space below as scratch area for current Hit Points, Maximum 14

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum *Summer 1991*

Simon LaGree

Martial Attack: 9
Martial Defense: 15
Martial Delta: 4

Use the space below as scratch area for current Hit Points, Maximum 12

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum *Summer 1991*

Simon LaGree

Martial Attack: 9
Martial Defense: 15
Martial Delta: 4

Use the space below as scratch area for current Hit Points, Maximum 12

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*

Asylum *Summer 1991*

Steppenwolf L. Banzai

Martial Attack: 12
Martial Defense: 19
Martial Delta: 8

Use the space below as scratch area for current Hit Points, Maximum 20

add +1 to your Martial Attack if you are acting silly or saying something silly

Ability Card *Not Transferable*