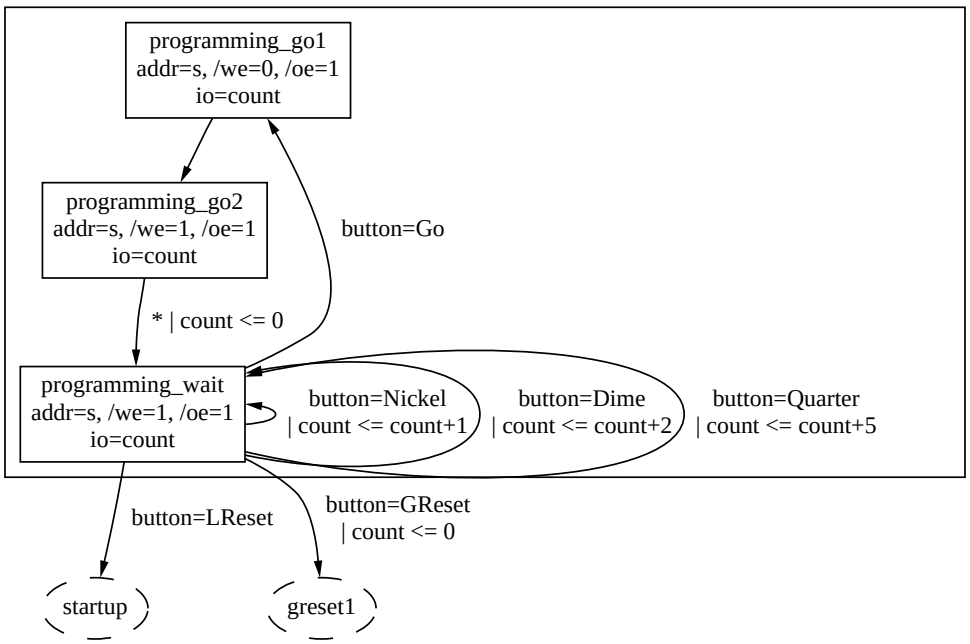
programming_go1
addr=s, /we=0, /oe=1
io=count
programming_go2
addr=s, /we=1, /oe=1
io=count
button=Go
* | count <= 0
programming_wait
addr=s, /we=1, /oe=1
io=count
button=Nickel
| count <= count+1
button=Dime
| count <= count+2
button=Quarter
| count <= count+5
button=LReset
button=GReset
| count <= 0
startup
greset1