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## Destroying the ScienceDome

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*“So, you want a story? I’ll give you the greatest story of destruction the world has ever known.”*

*– The Mad Scientist to Lois Lane, “Superman” (1941)*

The ALIEN Muthership is due to land in five hours hours, and your superiors believe that you have successfully eliminated all of Earth’s population with your ingenious drone virus. They will be extremely displeased if they land and discover Sciencetown still standing. In order to prevent the eternal disgrace and embarrassment of failure, you must destroy the Sciencetown Main ReacTor (SMRT) in order to bring down the shield protecting the town.

During ALIEN Intell Breefing, you were told that the ScienceDome covering Sciencetown is controlled by four “power nodes” and a “reactor core.” In order to destroy the ScienceDome and turn all the residents into drones, you will need to destroy all of these. However, tradition dictates that destroying the core is the absolute final step. Therefore, you must destroy all four power nodes before completing the job by destroying SMRT, the reactor core.

First, of course, you must locate the nodes and the core in Sciencetown, and complete your research into ALIEN Wepunree. After that, you must use your ALIEN Wepin on the power nodes. To use the weapon, you must have as many hands operating the weapon as the weapon is bulky. For example, a 46 hand bulky ALIEN Spase Tanck would require 23 people to operate.

To use your ALIEN Wepin on a power node, spend 30 seconds with the weapon within ZoC of the node, repeating the incant associated with the weapon in a loud voice. Once you have destroyed all four power nodes, you can use the ALIEN Wepin on the reactor core by spending 60 seconds with the weapon within ZoC of the core, again repeating the incant associated with the weapon in a loud voice.

Let’s repeat this again: a *loud* voice. Your ALIEN Technologee Masterpeace is loud and proud!

You suspect that Sciencetown has some reserve batteries plugged into the ScienceDome, to ensure its continuing fuction in the event of brief blackouts. However, once you have taken out the power nodes and reactor core for good, the backup power will only last for a few hours at most. Just sit back, get some popcorn from the kitchens, and wait for the Dome to fail. You can consider your job done and return to Marva in ALIEN Stile.

Good ALIEN Lukk!