

Sciencetown/December 12+13 2009

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## Importing Drones

A Notebook. Opened pages are in-game items; un-opened pages are not. You may only open pages when directed to.

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This notebook will require the following technologies:

- Satellite Imaging
- Dimensional Translation

Turn to the next page now.

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You're so very hungry. You haven't enjoyed the succulent taste of human flesh in positively ages. These damned scientists are just too hard to kill. Importing drones brings you one possibility, but you need to ascertain whether or not it's too risky. If they infected the entire ScienceDome, it would be death for all of you.

Dr. Frankenstein claims to have created the drone virus. Track him down and engage him in a conversation about how contagious the drone virus is.

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**Required Technology: Satellite Imaging**

That fool, Frankenstein. He has no idea what he's talking about. You wonder if he even knew what he was creating. Anyways, you'll just have to chance it.

Now, you can't import just any drones. It has to be only the very tastiest, the most delicious. You are, after all, no mere cannibal – you are a connoisseur of flesh. The best chance to locate the tastiest of drone flesh will be to find their population centers, so you can pick and choose from the masses. To do that, you'll need intel. Once you've researched Satellite Imaging, turn to the next page.

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Go to the Satellite Room, spend 4 science, and instruct the NPC manning the satellite to **SEARCH FOR DRONE POPULATION CENTERS**. Once you've received your response, you have knowledge of where the densest drone populations in the vicinity of Sciencetown are, and it's time to begin harvesting. Turn the page now.

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In order to receive the drones, you're going to need a location to stockpile them. You're not going to want to eat them all as soon as they arrive. You need somewhere out of the way, with plenty of space, where no one is likely to stumble upon them...

The Haunted House in the Paranormal Laboratory is perfect! It's spacious, and no one will notice their shambling and moaning amongst all the ghosts in there. It doesn't lock, though. Locate two pairs of Leg Shackles (80423) and some Chain (32971) and stash them in the Haunted House.

Once that's done, turn to page 6

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The next step is figuring out how to get the drones through the ScienceDome, without opening it entirely and exposing everyone to infection. Find one of the shield projectors supporting the ScienceDome, and spend one minute examining it. Turn to page 7 when done.

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Ah yes, it should be a simple matter of inducing a trans-dimensional local instability in the neutron flux grid of the shield, to allow the drone through without violating the integrity of the shield. It should have the additional effect of sterilizing the drones of the virus (although it won't restore their atrophied brains).

Unfortunately, you're just a psychologist. You're not sure how to do this. Fortunately, Egon should. Find him, and persuade him to help. It may even be possible to persuade him to teach you how to do it, so you won't need his help.

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**Required Technology: Dimensional Translation**

Finally, you need the ability to import the drones themselves. Once you've researched Dimensional Translation, turn the page.

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Congratulations, you're almost there. Announce your plans to the world as outlined in the Research Greensheet, and then turn to page 10.

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See the GMs to receive your Drone Importation ability card.

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