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8.01 Physics I: Classical Mechanics, Fall 1999
Transcript – Lecture 10

LEWIN: You did very well on your first exam.

I was hoping for an average of about 75;

the class average was 89.

So that leaves us with two possibilities: either you are very smart, this is an exceptional class, or the exam was too easy.

Now, this exam was taken by three instructors way before you took it.

None of them thought it was too easy, so I'd like to think that you are really an exceptional class and I'd like to congratulate you that you did so well.

Here is a histogram of the scores.

If we had to decide on this test alone--

forgetting your quizzes, forgetting your homework, on this test alone--

the dividing line between pass and fail would be 65.

That means that five percent of the class would fail, which is unusually low.

Normally that is around 15%.

But time will tell whether you are indeed exceptionally smart or whether the exam was too easy.

The good news also is--

two pieces of good news--

that we promise that the books will arrive at the Coop today.

Today we're going to talk about springs, about pendulums and about simple harmonic oscillators--

one of the key topics in 801.

If I have a spring...

and this is the relaxed length of the string... spring, I call that x equals zero.

And I extend the string...

the spring, with a "p," then there is a force that wants to drive this spring back to equilibrium.

And it is an experimental fact that many springs--

we call them ideal springs--

for many springs, this force is proportional to the displacement, x .

So if this is x , if you make x three times larger, that restoring force is three times larger.

This is a one-dimensional problem, so to avoid the vector notation, we can simply say that the force, therefore, is minus a certain constant, which we call the spring constant--

this is called the spring constant--

and the spring constant has units newtons per meter.

So the minus sign takes care of the direction.

When x is positive, then the force is in the negative direction; when F is negative, the force is in the positive direction.

It is a restoring force.

Whenever this linear relation between F and x holds, that is referred to as Hooke's Law.

How can we measure the spring constant? That's actually not too difficult.

I can use gravity.

Here is the spring in its relaxed situation.

I hang on the spring a mass, m , and I make use of the fact that gravity now exerts a force on the spring, and when you find your new equilibrium--

this is the new equilibrium position--

then the spring force, of course, must be exactly the same as mg .

No acceleration when the thing is at rest.

And so I could now make a plot whereby I could have here x and I could have here this force F , which I know because I know the masses.

I can change the masses.

I can go through a whole lot of them.

And you will see data points which scatter around a straight line.

And the spring constant follows, then, if you take...

if you call this ΔF and you call this Δx , then the spring constant, k , is ΔF divided by Δx .

So you can even measure it.

You don't have to start necessarily at this point where the spring is relaxed.

You could already start when the spring is already under tension.

That is not a problem.

You'll be surprised how many springs really behave very nicely according to Hooke's Law.

Uh, I have one here.

It's not a very expensive spring.

You see it here.

And there is here a holder on to it so it's already a little bit under stress.

That doesn't make any difference.

These marks here are 13 centimeters apart, and every time that I put one kilogram on, you will see that it goes down by roughly 13 centimeters.

It goes down to this mark.

I put another kilogram on, it goes down to this mark.

I put another kilogram on and it goes back to this mark, all the way down.

And if I take them all off...

so what I've done is I effectively went along this curve, and if I take them off, if it is an ideal spring, then it goes back to its original length, which it does.

That's a requirement, of course, for an ideal spring if it behaves according to Hooke's Law.

Now, I can, of course, overdo things.

I can take a spring like this one and stretch it to the point that it no longer behaves like Hooke's Law.

I can damage it.

Uh, I can do permanent deformation.

Look, that's easy.

For sure, Hooke's Law is no longer active.

Look how much longer this spring is than it was before.

So there comes, of course, a limit how far you can go before you permanently deform your spring.

What I have done now with that spring, probably in the beginning I went up along a straight line and then something like this must have happened.

I got a huge extension.

My force did not increase very much.

And then when I relaxed, when I took my force off, the spring was longer at the ends than it was at the beginning.

So I have a net extension which will always be there, and that's not very nice, of course, to do that to a spring.

So Hooke's Law holds only within certain limitations.

You have to, uh, obey a certain amount of discipline.

There are ways that you can also measure the spring constant in a dynamic way, which is actually very interesting.

Um, I have here a spring, and this spring...

this is x equals 0, and I attach now to the spring a mass, m .

This has to be on a frictionless surface, and you will see, when I extend it over a distance x , that you get your force, your spring force that drives it back.

We have, of course, gravity, mg , and we have the normal force from the surface.

So there is in the...

in the y direction, there is no acceleration, so I don't have to worry about the forces in the y direction at all.

If I let this thing oscillate, I let... I release it, it will start to oscillate about this point, back and forth, then as I will show you now, you will find that the period of oscillation, the time for one whole oscillation is 2π times the square root of the mass m divided by the spring constant k .

I will derive that--

you will see that shortly.

In other words, if you measured the period and you knew the math, then you can calculate k .

Alternatively, if you knew k and you measure the period, you can calculate the mass, even in the absence of gravity.

I don't use gravity here.

So a spring always allows you to measure, uh, a mass even in the absence of gravity.

The period that you see, the time that it takes for this object to oscillate once back and forth, is completely independent of how far I move it out, which is very nonintuitive, but you will see that that comes out of the derivation.

There is no dependence on how far I move it out.

So whether I oscillate it like this or whether I oscillate it like this, as long as Hooke's Law holds, you will see that the period is independent of what we call that amplitude.

So I'm going to derive the situation now for an ideal case.

Ideal case means Hooke's Law must hold.

There's no friction, and the spring itself has negligible mass compared to this one.

Let's call it a massless spring.

So now I'm going to write down Newton's Second Law: ma , which is all in the x direction, equals minus kx .

a is the second derivative of position, for which I will write x double-dot, mx double-dot--

one dot is the first derivative, that's the velocity; two dots is the acceleration--

plus kx equals zero.

I divide by m and I get x double-dot plus k over m times x equals zero.

And this is arguably the most important equation in all of physics.

It's a differential equation.

Some of you may already have solved differential equations.

The outcome of this, you will see, is very simple.

x is, of course, changing in some way as a function of time, and when you have the correct solution for x as a function of time and you substitute that back into that differential equation, that equation will have to be satisfied.

What would a solution be to this differential equation? I'm going to make you see this oscillation first.

I'm going to make you see x as a function, and I'm going to do that in the following way.

I have here a spray paint can which is suspended between two springs, and I can oscillate it vertically, which is your x direction, like that.

So x changes with time.

The time axis I will introduce by pulling on the string.

When the spray paint is going to spray, I'm going to pull on that string, and if I can do that at a constant speed, then you get horizontally a time axis and of course vertically...

vertically you will get the position of x .

So I want you to just see qualitatively what kind of a weird curve x as a function of time is, which then will have to satisfy that differential equation.

All right.

It's always a messy experiment because the paint is dripping, but I will try to get the spray paint going.

There we go.

Okay.

Now I'll pull...

All right.

Will you give me a hand?

Yeah, could you, please? I will cut it here and then you...

Be very careful, because it's... it is messy.

Oh, let's put it...

let's take it out this way.

Aah...

Okay, just walk back.

Just walk--

yeah, great.

I'll hold up the top so that we can see it fine.

Okay.

What is... what does it remind you of?

[student responds]

LEWIN: Sinusoids--

reminds me of a cosinusoid, by the way.

Sinusoid or a cosine--

same thing.

All right.

Let's try to substitute in that equation a sinusoid's or a cosine solution, whichever one you prefer.

Makes no difference.

So I'm going to substitute in this equation--

this is my trial function--

that x as a function of time is a constant, A --

I will get back to that in a minute--

times cosine ωt plus ϕ .

This A we call the amplitude.

Notice the cosine function is...

the highest value is plus one and the lowest value is minus one, so the amplitude indicates that is... the farthest displacement from zero on this side would be plus A and on this side would be minus A .

So that's in meters.

This ω we call the angular frequency.

Don't confuse it with angular velocity.

We call it angular frequency, and the units are the same.

The units are in radians per second, the same as angular velocity.

If I advance this time little t --

if I advance that by 2π divided by ω ...

if I advance this time by 2π divided by ω , then this angle here increases here by 2π radians, which is 360 degrees, and so that's the time that it takes for the oscillation to repeat itself.

So this is the period of the oscillation, and that is in seconds.

And you can determine...

if you want to, you can define the frequency of the oscillations which is one over T , which we express always in terms of hertz.

And then here we have what we call the phase angle, and I will return to that.

That's in radians.

And this trial function I'm going to substitute now into this equation.

So the first thing I have to do, I have to find what the second derivative is of x as a function of time.

Well, that's my function.

I have here first the first derivative, \dot{x} .

That becomes minus $A\omega$.

I get an ω out because there's a time here, and now I have to take the derivative of the function itself so I get the sine of $\omega t + \phi$.

Of course I could have started off here with a sine curve; I hope you realize that.

I just picked the cosine one.

x double-dot.

Now I get another ω out, so I get minus $A \omega^2$.

The derivative of the sine is the cosine.

Cosine $\omega t + \phi$.

And that is also minus ω^2 times x , because notice I have $A \cos(\omega t + \phi)$, which itself is x .

So now I'm ready to substitute this result into that differential equation.

This must always hold for any value of x , for any moment in time.

And therefore, the only way that this can work is if ω^2 is k/m .

So ω^2 must be k/m .

And therefore, we now have the solution to this problem.

So we have $\omega = \sqrt{k/m}$ and the period is $2\pi \sqrt{m/k}$.

And what is striking, really remarkable, that this is independent of the amplitude, and it's also independent of this angle ϕ , this phase angle.

What is this business of this phase angle? It's a peculiar thing that we have there.

Well, you can think about the physics, actually.

When I start this oscillation, I have a choice of two things.

I can start it off at a certain position which I can choose.

I can give it a certain displacement from zero and simply let it go.

But I can also, when I let it go, give it a certain velocity.

That's my choice.

So I have two choices: where I let it go and what velocity I give it.

And that is reflected in my solution: namely, that ultimately in the solution I got the result of A and the result of ϕ , which doesn't determine the period, but it results from what we call my initial conditions.

And I want to do an example whereby you see how A and ϕ immediately follow from the initial conditions.

So in this example, I release the object at $x = 0$ and $t = 0$.

So I release it at the equilibrium.

At that moment in time, I give it a velocity, which is minus three meters per second.

My units are always in MKS units.

The spring constant k equals ten newtons per meter, and the mass of the object is 0.1 kilograms.

And now I can ask you what now is x as a function of time, including the amplitude A , including the phase angle ϕ ? Well, let's first calculate ω .

That is the square root of k over m .

That would be ten radians per second.

The period T , which is 2π divided by ω , would be roughly 6.28 seconds.

And the frequency f would be about 0.16 hertz, just to get some numbers.

1.6 hertz--

sorry.

This is not my day.

This is 0.628, and this is 1.6 hertz.

2π divided by ω ; you can see this is ten.

Six divided by ten is about 0.6.

All right, so now I know that at t equals zero, x equals zero.

So I see my solution right there.

Right here I put in t equals zero, and I know that x is zero.

So I get zero equals A times the cosine of ϕ .

Well, A is not zero.

If I release that thing at equilibrium and I give it a velocity of three meters per second, it's going to oscillate.

So A is not zero.

So the only solution is that cosine ϕ is zero, and so that leaves me with ϕ is π over two, or ϕ is 3π ...

ϕ is 3π over two.

That's the only two possibilities.

Now I go to my next initial condition, that the velocity is minus 3.

Now, here you see the equation for the velocity.

This is minus 3 at t equals zero.

So minus 3 equals minus A , and A is... we don't know yet.

Minus A, and then we have omega squared.

Omega--

sorry--

which is ten.

t is zero.

I get the sine of phi.

If I pick pi over 2, then the sine of phi is 1.

And so you find immediately that A equals plus 0.3 And so the solution now, which includes now phi and A, is that x equals plus 0.3 times the cosine of omega, which is $10t$ plus pi over 2.

So you see that the initial conditions...

what the conditions are at t equals zero, they determine my A and they determine my phase angle.

If you had chosen this as the phase angle--

3π over 2--

that would have been fine.

You would have found a minus sign here, and that's exactly the same.

So you would have found nothing different.

I want to demonstrate to you that the period of oscillations, nonintuitive as that may be, is independent of the amplitude that I give the object.

And I want to do that here with this air track.

I have a... an object here.

This object has a mass--

186 plus or minus 1 gram.

Call it m_1 .

I'm going to oscillate it and we're going to measure the periods.

But instead of measuring one period, I'm going to measure ten periods, because that gives me a smaller uncertainty, a smaller relative error in my measurements.

So I'm going to do it as an amplitude, which is 15 centimeters.

Let's make it 20 centimeters.

So I get 10T, I get a certain number, and I get an error which is my reaction error, which is about a tenth of a second.

That's about the reaction error that we all have, roughly.

Then I will do it at 40 centimeters.

We get a 10T, and we get, again, plus or minus 0.1 seconds.

And we'll see how much they differ.

They should be the same, if this is an ideal spring, within the uncertainty of my measurements.

You see the timing there.

I'm going to give it a 20-centimeter offset, which is here, and then I will start it when it comes back here.

So I will allow it one oscillation first.

That's easier for me to see it stand still when I start it.

There we go.

One... two... three...

four... five...

six... seven...

eight... nine... ten.

What do we see? 15.16.

15.16 seconds.

By the way, you can derive the spring constant from this now because you know the mass and you know the time.

Now I'm going to give it a displacement, an amplitude which is twice as high.

So I make it 40 centimeters.

So this is ten.

40 centimeters--

a huge displacement.

Now... one... two...

three... four...

five... six... seven...

eight... nine... ten.

15.13.

Fantastic agreement within the uncertainty of my measurements.

They're within $3/100$ of a second.

Of course if you try it many times, you won't always get that close, because my reaction time is really not much better than a tenth of a second.

Now I will show you something else which is quite interesting, and that is how the behavior of the period is on the...

on the mass of the object.

I have here another car which weighs roughly the same.

Uh, I'm going to add the two together, and so we get m_2 is about 372 plus or minus 1 gram.

The plus or minus 1 comes in because our scale is no more accurate than one gram.

So we put them both on the scale and we find this to be the uncertainty.

So now I'm going to measure the ten periods of this object with mass m_2 , so twice the mass.

So that should be the square root of m_2 divided by m_1 times 10 times the period of m_1 .

And so I can make a prediction because this is the square root of two, and I know what this is.

So I will take my calculator and I will take the square root of two, and I multiply that by, uh, let's take 15.15.

And so that comes out to be 21.42.

21.42.

It's not clear that this two is meaningful.

And now comes the \$64 question: What is the uncertainty? This is a prediction.

And this now becomes a little tricky.

So what I'm telling you now may confuse you a bit.

It's not meant to be, but I really won't hold you responsible for it.

You may now think that the uncertainty in these measurements follows from the uncertainty in this, which is true, which is about 0.6%, and from the uncertainty in this, so this has about an uncertainty of 0.6%.

I got it low because I measured ten oscillations, you see? The uncertainty is only one out of 150, which is low.

You may think that the uncertainty in there equals the square root of 372 plus or minus 1 divided by 186 plus or minus 1.

And now you may argue, and it's completely reasonable that you would argue that way--

you would say, "Well, this is roughly "a quarter of a percent error here under the square root and this is roughly half a percent error." One out of 200 is about half.

So you would add up the two errors--

a quarter plus half, that's about 0.7--

and because of the square roots, that becomes 0.35%, and that's wrong.

And the reason why that is completely wrong--

that has to do with the fact that these two errors are coupled to each other.

See, we... the 186 is included in the 372.

The best way I can show you this--

suppose I measured m_1 divided by m_1 , which would be 186 plus or minus 1 divided by 186 plus or minus 1.

That number is one with a hundred zeros.

This number is one.

You have the mass of one object; you divide it by the same object.

Whereas if you would say, "Ah, this is a half a percent error and this is a half a percent error," you would say the ratio has an error of 1%, and that's not the case.

So I will not bother you with that.

I will not hold you responsible for that, but it turns out that if you do it correctly and you take the error of this into account, of about 0.6%, that the error in this ratio is really much less than .2%.

You can almost forget about it.

I will allow, generously, for a 1% error in the final answer, and so I stick to my prediction that the 10T of double the mass is going to be like this.

And now we're going to get the observation: 10T times m_2 , which is double the mass, and that, of course, always has my uncertainty of my reaction time.

There's nothing I can do about that.

And we will compare these two numbers.

So I will put the other mass on top of it.

Goes here.

Tape them together so that they won't fall off.

There we go.

So, I hope I did that correctly.

The square root of two times 15.15.

We'll give it a... amplitude, something like 30, maybe 35 centimeters.

There we go.

One... two--

much slower, eh? You see that.

Three... four... five... six...

seven... eight... nine--

I'm not looking--

ten.

21.36.

21.36.

You can round it off if you want to, and you see that the agreement is spectacular.

Within the uncertainty of my measurements, it comes out amazingly well.

You could have removed this two, of course, because if you have an uncertainty of .2 here, it's a little silly to have that little two hanging there.

But you see that indeed this spring is very close to an ideal spring.

It obeys Hooke's Law, and it is also nearly massless.

Here is the pendulum.

Here is the mass, and it's offset at an angle, theta.

The length of the pendulum is l , the length of the string.

There is gravity here, mg , and the other force on the object, the only other force, is the tension, T .

Don't confuse that with period T ; this is tension T .

It's in newtons.

Those are the only two forces.

There is nothing else.

The thing is going to arc around like this and it's going to oscillate.

I call this the y direction and I call this the x direction, and here x equals 0.

Well, I'm going to decompose the tension into the y and into the x direction as we have done before.

So this is going to be the y component.

This is the x component.

So this y component equals $T \cos \theta$ and the x component equals $T \sin \theta$.

And now I'm going to write down the differential equations of motion, first in the x direction.

Second... Newton's Second Law: ma equals...

this is the only force in the x direction.

It's a restoring force, just like with the spring.

I therefore have to give it a minus sign.

So equals minus T times the sine of θ .

T itself could easily be a function of θ .

So I have to allow for that.

The sine of θ equals x if it's here at position x divided by l , and so I can write for this minus T --

which may be a function of θ --

times x divided by l .

That is my differential equation in the x direction, and I prefer always for this a to write down x double-dot.

Now the y direction.

In the y direction, I have $m y$ double-dot equals...

this is my plus direction, so I have $T \cos \theta$ minus mg .

This is equation one and this is equation two.

And so now we have to solve two coupled differential equations, which is a hopeless task.

It looks like a zoo, and it is a zoo.

And now we're going to make some approximations, and the approximations that we will make which we will often see in physics when something oscillates--

what we call the small-angle approximations.

Small-angle--

we will not allow θ to become too large.

I'll be quantitative, what I mean by too large.

When θ , which is in radians, equals much, much less than one, we call that a small angle.

If that's the case, the cosine of θ is very close to 1.

You will say, "Well, blah, blah, blah--

how close to 1?" Okay, five degrees--

the cosine is 0.996.

That's close to 1.

Ten degrees--

the cosine is 0.985.

That's only 1.5% different from one.

So even at ten degrees, you're doing extremely well.

So, this is consequence number one of the small-angle approximation.

But there is a second consequence of the small-angle approximation.

Look at the excursion that this object made from equilibrium in the x direction.

That's this big.

Look at the excursion it makes in the y direction.

It's this small.

It's way smaller than the excursion in the x direction, provided that your angle is small.

I'll give you an example.

At five degrees, this excursion is only 4% of this excursion.

At ten degrees, this excursion is only 9% of this excursion.

And since the excursion in the y direction is so much smaller than in the x direction, we say that the acceleration in the y direction can be approximated to be roughly zero.

There is almost no acceleration in the y direction.

With these two conclusions, which follow from the small-angle approximation, I go back to my equation number two, and I find that zero equals T , which could be a function of θ .

The cosine of θ is one minus mg .

So I find that T equals mg .

Notice it's no longer even a function of θ .

So I simply have, in my small-angle approximation, that I can make T the same as mg .

It's approximately, but I still put an equals sign there.

I substitute this back in my equation number one.

And so now I get that m times x double-dot--

and now I bring this on the other side--

plus--

T is now mg --

mg times x divided by l equals zero.

And now comes the wonderful result: x double-dot plus g over l times x equals zero.

And this is such a beautiful result that it almost makes me cry.

This is a simple harmonic oscillation.

This equation looks like a carbon copy of the one that we have there.

Here we have k over m , and there we have g over l .

That's all.

Other than that, there is no difference.

So you can write down immediately the solution to this differential equation.

x will be some amplitude times the cosine of ωt plus ϕ , just as we had before, and ω will now be the square root of g over l .

And so the period of the pendulum will be 2π times the square root of l over g .

Just falls into our lap, because we did all the work.

I want you to realize that these results for a pendulum have their restrictions.

Small angles, and we discussed quantitatively how small you would like to allow, and also the mass has to be exclusively in here and not in the string.

We call that a massless string.

To give you some rough idea of what these periods will be, substitute for l , one meter.

Now, you take for g 9.8, take the square root and you multiply by 2π , and what you find is that the period is about two seconds.

So a pendulum one meter long has a period of about two seconds.

One... two... three...

four... five... six.

So to go from here to here is about one second.

If I make it four times shorter--

I four times shorter--

the square root of four is two.

Then the period is ch...

the period is changing.

Four times shorter, the period must be two times shorter.

To make roughly 25 centimeters.

I'm not trying to be very quantitative here.

Now the whole period must be about one second.

One... two... three...

four... five... six.

Roughly one second.

So, you see that the period is extremely sensitive to the length of the string.

I now want to compare with you the results that we have for the spring with the results that we have from the pendulum to give you some further insight.

We have the string, and we have the pendulum.

And I'm only going to look at the period T , which here is 2π divided by the square root of m over k , and here is 2π times the square root of l over g .

If I look here, there is a mass in here.

If I look here, it's independent of the mass.

Why is there a mass in here? That is very easy to see.

If I take a spring and I extend the spring over a certain distance, then there is a certain force that I feel.

That force is independent of the mass that I put at the end of the spring.

The spring doesn't know what the mass is you're going to put on.

All it knows is "I am too long and I want to go back to equilibrium." That force is a fixed force.

If I double the mass, that fixed force will give, on double the mass, half the acceleration.

If the acceleration goes down, the period of oscillation goes up.

It's very clear.

So you can immediately see that with the spring, the mass must enter into the period.

Now go to the pendulum.

If I double the mass of my bob at the end of a pendulum, then the vertical component of the tension will also double.

That means this restoring force, which is proportional with the tension, will also double.

So now the restoring force doubles and the mass doubles, the acceleration remains the same, the period remains the same.

So you can simply argue that there should be no mass in here, and there isn't.

How about this k ? If k is high, then a spring is stiff.

What does that mean, a stiff spring? It means that if I give it a small extension, that the spring force is huge.

If I have a huge spring force, the acceleration on a given mass will be high.

If I have a high acceleration, the period will be short, and that's exactly what you see.

If k is high, the period will be short.

g .

Imagine that you have a pendulum in outer space, that there is no gravity, nothing.

The pendulum will not swing.

The period of the pendulum will be infinitely long.

Going to the shuttle where the perceived gravity in their frame of reference--

perceived; they're weightless, remember--

their perceived gravity is zero.

You take a pendulum in the shuttle and you put it at this angle, you let it go, it will stay there forever and ever and ever.

The period is infinitely long.

But take a spring in the shuttle and let the spring oscillate, and it does.

So you can actually measure the mass of an object using a spring on the shuttle and let it oscillate if you know the spring constant, and that's the way it's actually done.

So, you see indeed that these things make sense when you think about it in a rational way.

We have here in 26-100 the mother of all pendulums.

It is a pendulum...

[object clangs]

Oops.

It is a pendulum which is 5.1 meters long, and there is a mass at the end of it which is 15 kilograms.

The length is 5.18 meters and the uncertainty is about five centimeters.

We can't measure it any better.

And the mass at the end of it, which doesn't enter into the period, is about 15 kilograms.

The period, which is 2π times the square root of l over g , if you substitute in your length of 5.1 meters, you will find 4.57 seconds.

4.5 second... seven.

Since you have a 1% error in l , you're going to have a half a percent error in your period, so that is about 0.02 seconds.

So this is my prediction.

And now I'm going to oscillate it for you and I'm going to do it from two different angles.

I'm going to do it at a five-degree angle and I'm going to do it at a ten-degree angle.

In order to get my relative error down, I will oscillate ten times.

So I'm going to get it at an angle θ maximum of roughly five degrees.

I get ten T equals something plus or minus my reaction time, which is 0.1 of a second.

And then I will do it from ten degrees and I will do again ten T , and again my reaction time is not much better than 0.1 second.

So, let's do that first.

I will move this out of the way because if that 15-kilogram object hits this, that is not funny.

All right.

Zero.

I have a mark here on the floor.

This is about five degrees, and this is about ten degrees.

I will first do it from five degrees.

I will let it swing one oscillation, and when it comes to a halt here, I will start the timer.

That's, for me, the easiest.

But I count on you when it comes to counting.

You ready? You ready? You're sure? I'm ready, too.

Okay.

Now, keep counting and don't confuse me again, now.

You're completely responsible for the counting.

So you only have to tell me is when...

when eight or nine is coming up.

That's all I want to know.

Don't even bother me with three.

Don't even bother me with four.

Just let me know when I have to get in position for the final kill.

Notice there's almost no denting on this pendulum.

The amplitude remains almost the same, whereas with the...

with the air track you could actually see that there was already some kind of friction... Where are we now? STUDENTS: Nine.

LEWIN: Nine? Nine, right?

STUDENTS: Ten.

STUDENT: Oh, my God! LEWIN: 45.70.

45.70.

Where is my chalk? 45.70.

What was my prediction?

[students responding]

[applause]

LEWIN: Yeah! Yeah! Yeah, exactly.

You get the picture.

That is pure luck, because my accuracy is no better than a tenth of a second.

Now we do from ten...

ten degrees, and I want to show you now that the effect on the angle--

you go from five to ten--

is small, so small that you cannot measure it within the accuracy of your measurement.

Yeah! Okay.

Again, relax and count.

Aah, nerve-wracking! Ooh!

Where are we now? STUDENTS: Seven.

LEWIN: Seven.

STUDENTS: Eight.

Nine.

Ten.

Oh!

[applause]

LEWIN: Did you expect anything else?

[students laugh]

LEWIN: 45.75.

One of the most remarkable things I just mentioned to you is that the period of the oscillations is independent of the mass of the object.

That would mean if I joined the bob and I swing down with the bob that you should get that same period.

Or should you not? I'm asking you a question before we do this awful experiment.

Would the period come out to be the same or not?

[students respond]

LEWIN: Some of you think it's the same.

Have you thought about it, that I'm a little bit taller than this object and that therefore maybe effectively the length of the string has become a little less if I sit up like this? And if the length of the string is a little less, the period would be a little shorter.

Yeah? Be prepared for that.

On the other hand, I'm also pre...

well, I'm not quite prepared for it.

[students laughing]

LEWIN: I will try to hold my body as horizontal as I possibly can in order to be at the same level as the bob.

I will start when I come to a halt here.

There we go.

[students laughing]

LEWIN: Now!

You count! This hurts! Aah!

[students counting in background]

[laughter continues]

LEWIN: I want to hear you loud! STUDENTS: Four! LEWIN

[groaning]: Oh...

STUDENTS: Five! YOUNG MAN: Halfway! LEWIN: Thank you! STUDENTS: Six...

LEWIN

[groaning]: Oh...

STUDENTS: Seven...

Eight.

LEWIN

[groaning]: Aah...

STUDENTS: Nine...

Ten! LEWIN: Ah! STUDENTS: Oh!

[cheering and applause]

LEWIN: Ten T with Walter Lewin.

45.6 plus or minus 0.1 second.

Physics works, I'm telling you! I'll see you Monday.

Have a good weekend.

[applause]