WEREWOLF

Name: Michael Norman Smith
Player: Scott Kullberg
Chronicle: LeaAnn's

Breed: Competitor
Auspice: Perfectionist
Tribe: Gangrel

Pack Name: 11th
Pack Totem: Small apartment
Concept: Ex-Special Forces

Attributes

Physical

Strength	●●●○○
Dexterity	●●●●○
Stamina	●●●●○

Social

Charisma	●●○○○
Manipulation	●●○○○
Appearance	●●○○○

Mental

Perception	●●●●○
Intelligence	●●○○○
Wits	●●●○○

Abilities

Talents

Acting	○○○○○
Alertness	●●●●○
Athletics	●●●○○
Brawl	●●●●○
Dodge	●●●○○
Empathy	○○○○○
Intimidation	●●●○○
Leadership	●○○○○
Streetwise	○○○○○
Subterfuge	○○○○○

Skills

Animal Ken	○○○○○
Drive	●●○○○
Etiquette	○○○○○
Firearms	●●●●●
Melee	●●○○○
Music	○○○○○
Repair	○○○○○
Security	○○○○○
Stealth	●●●●○
Survival	●●○○○

Knowledge

Bureaucracy	●○○○○
Computer	○○○○○
Finance	○○○○○
Investigation	●○○○○
Law	○○○○○
Linguistics	●○○○○
Medicine	●●○○○
Occult	○○○○○
Politics	○○○○○
Science	○○○○○

Advantages

Backgrounds

Generation	●●○○○
Status	●○○○○
Resources	●●○○○
	○○○○○
	○○○○○

Gifts

Generation	●●○○○
Status	●○○○○
Resources	●●○○○
	○○○○○
	○○○○○

Gifts

Foo
Bar
Baz
Quux

Reknown

Glory

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Honor

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Wisdom

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Rage

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Gnosis

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Willpower

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Health

Bruised		□
Hurt	-1	□
Injured	-1	□
Wounded	-2	□
Mauled	-2	□
Crippled	-5	□
Incapacitated		□

X.P.

40/40

Attributes: 7/5/3 Abilities: 13/9/5 Gifts: 1 Level One from breed, auspice and tribe Backgrounds: 5 Freebie: 15 (7/5/2/1)

WEREWOLF

Merits and Flaws

Danger Sense

Post-Traumatic Stress Disorder
Prey Exclusion (No Military)
Vengeance

Equipment

M-16 assault rifle w/ 4 spare magazines
H&K P7M10 .40 S&W w/ 2 spare magazines
M3 Bayonet (Large Knife)
Vertical-draw shoulder holster, black leather
Green beret w/ Special Forces patch
Black/gray fatigue-like clothing
Camouflage face paint, dark
Deluxe Leatherman tool
Black sneakers
Motorcycle Helmet (full face, tinted visor)
Fannypack holster (for jogging)
24 silver shotshells
Silvered M3 Bayonet

Colt M1911 .45 w/ 2 spare magazines
Remington 1100 12ga w/ 24 loose shells
Military fatigues (no insignia)
Small medal case w/ medals and NCO insignia
Harley-Davidson motorcycle
Suit of high-tech urban camouflage
Oversized plain black leather jacket
Combat boots
Inexpensive dark sunglasses
Deluxe gun-cleaning kit
Short sword
Dragonsbreath shotshells

Miscellaneous

Languages: English, Vietnamese
Specialties: Firearms/Rifle
Quirks: Files claws occasionally
- Slight intolerance for civilian men
- Really anal about firearm safety, terminology, and maintenance
- Always knows all the exits and is nervous without more than one
- Dislikes dishonesty within a group
- Finds others' intimidation attempts humorous and reacts oppositely.
- Calls people 'son' or similar when instructing or scolding
- Assumes command in dangerous situations
- Runs 5-10 miles every evening if possible

Other: Seeks revenge against the officers he believes 'expended' his squad.
Version: 2.31, updated 22 JUN 94 -- After the Kill Shea run, 2xp spent (alertness)

Combat

Combat	Difficulty	Damage	Conceal	Range	Rate	Clip
M-16	7	7	N	200	20*	20/30
M1911	8	5	J	25	3	7(8)
P7M10	7	5	P	20	3	10(11)
Rem. 1100	6	8	T	20	3	8

Brawling Table

Man	Acc	Dam
Bite	5	STR+1*
Body Slam	7	Special
Claw	6	STR+2
Grapple	6	STR
Kick	7	STR+1
Punch	6	STR

Armor: 0