SPECIAL DOUBLES

After Overcall: Penalty ☐ _____
Negative ☒ thru 3♠
Responsive ☒: thru 2♠____ Maximal ☐
Support: Dbl. ☒ thru 2♠____ Redbl ☒
Card-showing ☐ Min. Offshape T/O ☐
_____

SIMPLE OVERCALL

1 level _9_ to _15_ HCP (usually)
often 4 cards ☐ very light style ☐
Responses
New Suit: Forcing ☐ NFConst ☒ NF ☐
Jump Raise: Forcing ☐ Inv. ☐ Weak ☒

JUMP OVERCALL

Strong ☐   Intermediate ☐   Weak ☒
_____

OPENING PREEMPTS

	Sound	Light	Very Light
3/4-bids	☐	☒	☐

Conv./Resp. _____

DIRECT CUEBID

	OVER: Minor	Major	Artif. Bid
Natural	☐	☐	☐
Strong T/O	☐	☐	☐
Michaels	☒	☒	☒

SLAM CONVENTIONS

Gerber ☒ : 4NT: Blackwood ☒ RKC ☐ 1430 ☐
Pointwood by responder to 2♣ opening: bid points outside of controls, 5♣=0-1, 5♦=2-3, ...
Voidwood responses to Blackwood: 6-level shows void + 1 or 3A, 5NT = void + 2A
vs Interference: DOPI ☒ DEPO ☒ Level: DOPI through 5♥_____ ROPI ☐

LEADS (circle card led, if not in bold)

versus Suits		versus Notrump	
x x̲	x x x x	x x̲	x x x⊗
⊗x x	x x x x x	x x x	x x x x x
ⒶⓀx	T 9 x	ⒶⓀJ x	A Q J x
K Q x	K J T x	A J T 9	A T 9 x
Q J x	K T 9 x	K Q J x	K Q T 9
J T 9	Q T 9 x	Q J T x	Q T 9 x
K Q T 9		J T 9 x	T 9 x x

LENGTH LEADS:
4th Best   vs SUITS ☒ vs NT ☒
3rd/5th Best vs SUITS ☐ vs NT ☐
                  Attitude vs NT ☐
_____

Primary signal to partner's leads
Attitude ☒   Count ☐   Suit preference ☐

SPECIAL CARDING

NOTRUMP OVERCALLS

Direct: _14_ to _17_ Systems on ☒
Conv. ☐ _____
Balancing: _12_ to _17_
Jump to 2NT: Minors ☐ 2 Lowest ☒
Conv. ☐ _____

DEFENSE VS NOTRUMP

vs:	Strong (incl. 16)	Weak (15-)
2♣	♣+another	♣+another
2♦	♦+major	♦+major
2♥	♥+♠	♥+♠
2♠	long weak ♠	long weak ♠
Dbl:	one-suiter	equiv. values
Other	DONT	

vs. weak, 2NT=15-17, systems on

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level ☒ 2 level ☐
Jump Shift: Forcing ☐ Inv. ☒ Weak ☐
Redouble implies no fit ☐

2NT Over	Limit+	Limit	Weak
Majors	☒	☐	☐
Minors	☐	☐	☐
Other			

VS Opening Preempts Double Is

Takeout ☒ thru _4♦_ Penalty ☐
Conv. Takeout: _____
Lebensohl 2NT Response ☐
Other: _____

DEFENSIVE CARDING

	vs SUITS	vs NT
Standard:	☒	☒
Except ☐		

_____

Upside-Down		
count	☐	☐
attitude	☐	☐

FIRST DISCARD

Lavinthal	☒	☒
Odd/Even	☐	☐

_____

OTHER CARDING

Smith Echo		☐
Trump Suit Pref.		☐
Foster Echo		☐

PLEASE ASK

NAMES ____ David Maze, Emily Marcus, Cathy Cooper, Ira Cooper ____

GENERAL APPROACH

Standard American
Two Over One: Game Forcing ☐ Game Forcing Except When Suit Rebid ☐
VERY LIGHT: Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐
FORCING OPENING: 1♣ ☐ 2♣ ☒ Natural 2 Bids ☐ Other ☐ _____

NOTRUMP OPENING BIDS

1NT		
_15_ to _17_	3♣	Natural, game forcing
to	3♦	
5-card Major common ☐	3♥	
System on over X,2♣	3♠	
2♣ Stayman ☒ Puppet ☐		
2♦ Transfer to ♥ ☒	4♦,4♥ Transfer ☒	
Forcing Stayman ☐	Smolen ☒	
2♥ Transfer to ♠ ☒	Lebensohl ☒ (fast denies)	
2♠ Transfer to ♣	Neg. Double ☒ : _3-level_	
2NT Transfer to ♦	Other: _____	

2NT _20_ to _21_
Puppet Stayman ☐
Transfer Responses:
Jacoby ☒   Texas ☒
3♠ Minor Suit Stayman ☐

3NT _____ to _____
Gambling, no outside A/K
Conventional NT Openings
_____

MAJOR OPENING

Expected Min. Length   4   5
1st/2nd	☐	☒
3rd/4th	☐	☒

RESPONSES
Double Raise: Force ☐ Inv. ☐ Weak ☒
After Overcall: Force ☐ Inv. ☒ Weak ☐
Conv. Raise: 2NT ☒ 3NT ☐ Splinter ☒
Other: 2NT Jacoby
1NT: Forcing ☐ Semi-forcing ☐
2NT: Forcing ☐ Inv. ☐ ____ to ____
3NT: _12_ to _15_
Drury ☐ : Reverse ☐ 2-Way ☐ Fit ☐
Other: _____

MINOR OPENING

Expected Min. Length   4   3   0-2   NF Conv.
1♣	☐	☒	☒	☐
1♦	☒	☒	☒	☐

RESPONSES
Double Raise: Force ☐ Inv. ☐ Weak ☒
After Overcall: Force ☐ Inv. ☐ Weak ☒
Forcing Raise: J/S in other minor ☐
Single raise ☒ Other: _____
Frequently bypass 4+♦ ☐
1NT/1♣ _6_ to _9_
2NT Forcing ☐ Inv. ☒ _10_ to _12_
3NT _12_ to _15_
Other: _____

2♣

_21_ to ____ HCP   Strong, forcing
Strong ☒   Other ☐
2♦ Resp: Neg ☒   Waiting ☐

DESCRIBE
RESPONSES/REBIDS
Controls: A=2, K=1; 2♦=0-1, 2♥=2, 2♠=1A+1K, 2NT=3K, 3♣=4+

2♦	_5_ to _11_ HCP	Weak, preemptive	Ogust
Natural: Weak ☒ Intermediate ☐ Strong ☐ Conv. ☐			2NT Force ☒ New Suit NF ☐

2♥	_5_ to _11_ HCP	Weak, preemptive	Ogust
Natural: Weak ☒ Intermediate ☐ Strong ☐ Conv. ☐			2NT Force ☒ New Suit NF ☐

2♠	_5_ to _11_ HCP	Weak, preemptive	Ogust
Natural: Weak ☒ Intermediate ☐ Strong ☐ Conv. ☐			2NT Force ☒ New Suit NF ☐

OTHER CONV. CALLS:

New Minor Forcing: ☐ ____ 2-Way NMF ☐ ____
Weak Jump Shifts not in Comp. ☐ p.h. 4th Suit Forcing: 1 Round ☐ Game ☒
Help suit game tries
Superaccept Jacoby transfers: 4-card support, maximum, opt. doubleton