Grimoire of _____

Spell name & class	Skill	Cast Time	Dur	Cast Cost	Maint Cost	Notes	Page no.
Body							
Itch (Reg/R-HT)	14	1	scratch	2	-	-	23
Spasm (Reg/R-HT)	14	1	a moment	2	-	-	23
Pain (Reg/R-HT)	14	2	1	2	-	-	23
Fire							
Ignite Fire (Reg)	**16**	1	1	1-4	1-4	1st pt free	32
Create Fire (Area)	**15**	1	1m	2	1	1st pt free	33
Shape Fire (Area)	14	1	1m	2	1	-	33
Extinguish Fire (Reg)	14	1	perm	3/hex	-	-	33
Healing							
Lend Strength (Reg)	14	1	perm	1-	-	No cost red for skill	44
Lend Health (Reg)	14	1	1 hr	1-	-	No cost red for skill	44
Awaken (Area)	14	1	perm	1	-	HT roll to awaken	44
Knowledge							
Tell Time (Reg)	**15**	1	inst	1	-	free	47
Alarm (Reg)	14	1	1week	1	-	-	47
Detect Magic (Reg)	14	5	inst	2	-	one object	47
Plant							
Seek Plant (Info)	**15**	1	inst	2	-	-	66
Identify Plant (Info)	14	1	inst	2	-	-	66
Heal Plant (Area)	14	1m	perm	3+	-	Area 3+ for trees	66