Not Transferable Scale Card

Ehhh. So what?

I make any Will roll or Fright Check.

This card usable once per gaming session

Not Transferable Scale Card

Leave a message...

Your Enemy or Duty do not apply this session.

(If none, your Patron or Ally is available.)

This card usable once per gaming session

Not Transferable Scale Card

Phasers on stun!

One killed enemy is instead

knocked unconscious.

This card usable once per gaming session

Not Transferable Scale Card

Incoming!

The entire party is automatically missed

by the first enemy shot or volley.

This card usable once per gaming session

Not Transferable Scale Card

Sergeant Gray’s Anatomy

One hit does double damage

This card usable once per gaming session

Not Transferable Scale Card

Inconspicuous

Nobody attacks me for 5 turns as long as other

targets exist, and I do not attack anyone.

This card usable once per gaming session

Not Transferable Scale Card

Second Wind

All lost Fatigue is immediately regained.

This card usable once per gaming session

Not Transferable Scale Card

Time Out!

I and any allies within 3m can talk for 90

seconds while time stops for everyone else.

This card usable once per gaming session

Not Transferable Scale Card

Beginner's Luck

Any one default skill roll succeeds on 15-

This card usable once per gaming session

Not Transferable Scale Card

Grin & Bear It

I gain the advantage of High Pain Threshold

for 5 minutes, and do not suffer Move loss at HT 3

This card usable once per gaming session

Not Transferable Scale Card

George Eastman, Jr.

I can memorize perfectly any one thing

(map, few sentences, face, etc.)

This card usable once per gaming session

Not Transferable Scale Card

It's Just A Flesh Wound

1/2 of all damage I have taken is

immediately healed

This card usable once per gaming session

Not Transferable Scale Card

Brain by HP

I gain 5 minutes use of the Lightning

Calculator and Mathematical Ability advantages

This card usable once per gaming session

Not Transferable Scale Card

Hunch

I gain one use of the Intuition advantage

This card usable once per gaming session

Not Transferable Scale Card

You called?

Your Patron or Ally is automatically available.

(If none, your Duty or Enemy do not occur.)

This card usable once per gaming session

Not Transferable Scale Card

Four-Leaf Clover

I gain one use of the Luck advantage

This card usable once per gaming session

Not Transferable Scale Card

Duck!

By diving prone I dodge any one attack

DX/Acrobatics roll to finish standing

This card usable once per gaming session

Not Transferable Scale Card

Pheromones

Any reaction roll becomes "Good" unless it is

already that good, in which case it gets one better.

This card usable once per gaming session

Not Transferable Scale Card

Hey! Wait a minute!

In any combat situation, one group of

adversaries will hesitate for one second

This card usable once per gaming session

Not Transferable Scale Card

Mr. Goodwrench

One minor malfunction is fixed immediately

This card usable once per gaming session

Not Transferable Scale Card

Theme Music I

This card can be cashed in for 3 Hero Points,

to be spent in the next minute of game time.

This card usable once per gaming session

Not Transferable Scale Card

Draw!

I can accomplish any 'Ready' action in

zero time- even before Fast-Draw or Speedload

This card usable once per gaming session

Not Transferable Scale Card

Be vewwy vewwy quiet!

I am undetected in this action unless

doing something really obvious

This card usable once per gaming session

Not Transferable Scale Card

Theme Music II

For 5 seconds I gain +1 on all rolls

This card usable once per gaming session

Not Transferable Scale Card

Gizmo

Find a small mundane item of your choice

(i.e. flashlight, wrench, etc.)

This card usable once per gaming session

Not Transferable Scale Card

Missed me by that much!

One hit on me instead strikes and

destroys a random piece of equipment

This card usable once per gaming session

Not Transferable Scale Card

Vaccination

Ha! I automatically make any HT roll

against poison, disease, or infection.

This card usable once per gaming session

Not Transferable Scale Card

Hey! That's not right!

Reroll any one die

This card usable once per gaming session

Not Transferable Scale Card

A hit! A hit! A very palpable hit!

I get with certainty this one hit

This card usable once per gaming session

Not Transferable Scale Card

Surprise, Surprise, Surprise!

I get such complete surprise I get two

actions instead of the usual one

This card usable once per gaming session

Not Transferable Scale Card

Rock and Roll is here to stay!

I find one extra unit of

ammunition for my weapon

This card usable once per gaming session

Not Transferable Scale Card

Burst of Speed!

Zoom! I can move double my normal

movement this turn

This card usable once per gaming session