# Quantum de Finetti theorems for local

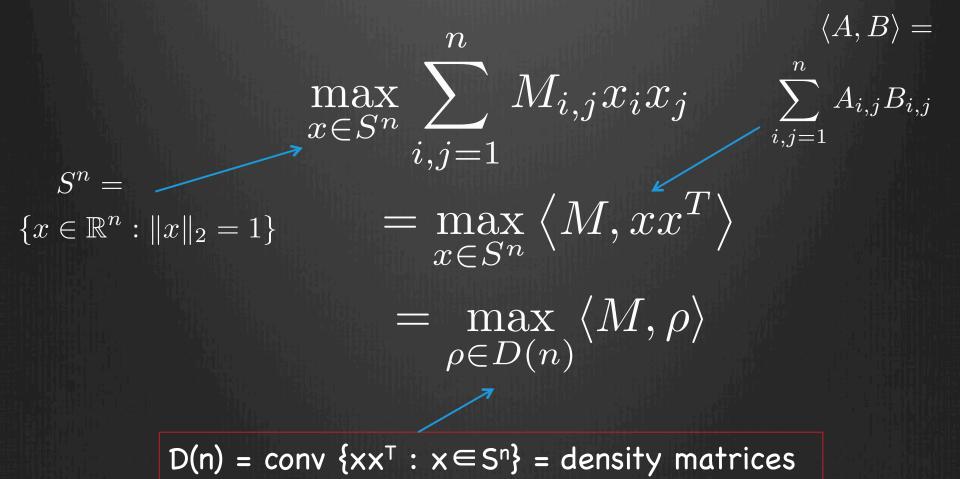
# measurements methods to analyze SDP hierarchies

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arXiv:1210.6367

#### motivation/warmup

nonlinear optimization --> convex optimization



#### a harder problem

 $\max_{x \in S^n} \sum_{i_1, i_2, j_1, j_2} M_{i_1 i_2, j_1 j_2} x_{i_1} x_{i_2} x_{j_1} x_{j_2} x_{j_2} x_{j_1} x_{j_2} x_{j_1} x_{j$  $= \max_{x \in S^n} \langle M, xx^T \otimes xx^T \rangle \qquad (A \otimes B)_{i_1 i_2, j_1 j_2} \\ = A_{i_1, j_1} B_{i_2, j_2}$  $i_1, i_2, j_1, j_2$  $= \max\{\langle M, \sigma \rangle : \sigma \in \operatorname{SepSym}(n, n)\}$ SepSym(n,n) = conv  $\{xx^T \otimes xx^T : x \in S^n\}$  $\subset$  Sep(n,n) = conv {xx<sup>T</sup>  $\otimes$  yy<sup>T</sup> : x,y  $\in$  S<sup>n</sup>}  $\subset$  D(n<sup>2</sup>)

#### polynomial optimization

 $D(n)_n = conv \{xx^T : x \in S^n\}$ 

EASY

 $SepSym(n,n) = conv \{xx^T \otimes xx^T : x \in S^n\} \qquad HARD$ 

 $\approx$  tensor norms  $\approx$  2->4 norm  $\approx$  small-set expansion

need to find relaxation!



# k-extendable relaxation



want  $\sigma \in \text{SepSym}(n,n) = \text{conv} \{xx^T \otimes xx^T : x \in S^n\}$ 

relax to  $\tilde{\rho} \in D(n^k)$  $\tilde{\rho}_{i_1...i_k,j_1...j_k} = \tilde{\rho}_{i_{\pi(1)}...i_{\pi(k)},j_{\pi'(1)}...j_{\pi'(k)}} \quad \forall \mathbf{n},\mathbf{n'} \in \mathbf{S}_k$ 

ideally  $\tilde{\rho}_{i_1...i_k,j_1...j_k} = x_{i_1}\cdots x_{i_k}x_{j_1}\cdots x_{j_k}$ 

recover  $\rho \in D(n^2)$ 

$$\rho_{i_1 i_2, j_1 j_2} = \sum_{i_3, \dots, i_k} \tilde{\rho}_{i_1 i_2 i_3 \dots i_k, j_1 j_2 i_3 \dots i_k}$$

why?

1. partial trace = quantum analogue of marginal distribution 2. using  $\Sigma_i x_i^2 = 1$  const<u>raint</u>

### why should this work?

<u>physics explanation:</u> "monogamy of entanglement" only separable states are infinitely sharable

math explanation:

$$\begin{split} \widetilde{
ho} &= \sum_{i} (x_{i} x_{i}^{T})^{\otimes k} \ 
ho &= \sum_{i,j}^{i} x_{i} x_{j}^{T} \otimes x_{i} x_{j}^{T} \langle x_{i}, x_{j} 
angle^{2(k-2)} \ & o \sum_{i} x_{i} x_{i}^{T} \otimes x_{i} x_{i}^{T} \ ext{ as } k 
eq \infty \end{split}$$

#### convergence rate

 $run-time = n^{O(k)}$ 

dist(k-extendable, SepSym(n,n)) = f(k,n) = ??

trace dist( $\rho, \sigma$ ) = max<sub>0 \le M \le I</sub>  $\langle M, \rho - \sigma \rangle \sim n/k \rightarrow n^{O(n)}$  time

[Brandão, Christandl, Yard; STOC `11] distance ~ (log(n)/k)<sup>1/2</sup> for M that are 1-LOCC → time n<sup>O(log(n))</sup>

 $\begin{array}{l} \underline{\text{Def of } 1-\text{LOCC}} \\ M = \sum_{i} A_{i} \otimes B_{i} \text{ such that} \\ 0 \leq A_{i} \leq I \\ 0 \leq B_{i} \\ \sum_{i} B_{i} = I \end{array}$ 



O

 $Pr[accept | i] = \langle A_i \otimes B_i, \rho \rangle / Pr[i]$ 



 $\Pr[i] = \langle I \otimes B_i, \rho \rangle$ 

#### our results

- 1. simpler proof of BCY 1-LOCC bound
- 2. extension to multipartite states
- 3. dimension-independent bounds if Alice is non-adaptive
- 4. extension to non-signaling distributions
- 5. explicit rounding scheme
- 6. (next talk) version without symmetry

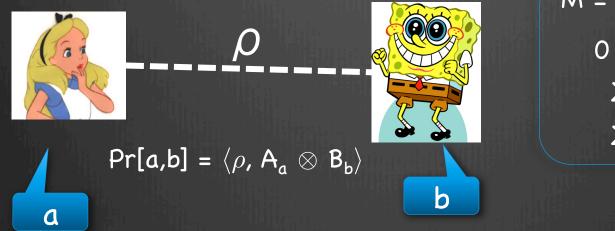
#### applications

1. optimal algorithm for degree- $\sqrt{n}$  poly optimization (assuming ETH)

- 2. optimal algorithm for approximating value of free games
- 3. hardness of entangled games
- 4. QMA = QMA with poly(n) unentangled Merlins & 1-LOCC measurements
- 5. "pretty good tomography" without independence assumptions
- 6. convergence of Lasserre
- 7. multipartite separability testing

## proof sketch

Further restrict to LO measurements



$$M = \sum_{a,b} Y_{ab} A_a \otimes B_b$$
$$0 \le Y_{ab} \le 1$$
$$\sum_a A_a = I$$
$$\sum_b B_b = I$$

The second secon

 $Pr[accept | a,b] = \gamma_{ab}$ 

Goal: max  $\Sigma_{a,b}$   $\Pr[a,b]$   $\gamma_{a,b}$ 

exact solutions ( $\rho \in \text{SepSym}$ ): Pr[a,b] =  $\sum \lambda_i q_i(a) r_i(b)$   $\Pr[a,b] = \langle \rho, A_a \otimes B_b \rangle$ 

Goal: max  $\Sigma_{a,b}$  Pr[a,b]  $\gamma_{a,b}$ 

exact solutions ( $\rho \in \text{SepSym}$ ): Pr[a,b] =  $\Sigma \lambda_i q_i(a) r_i(b)$ 

#### relaxation

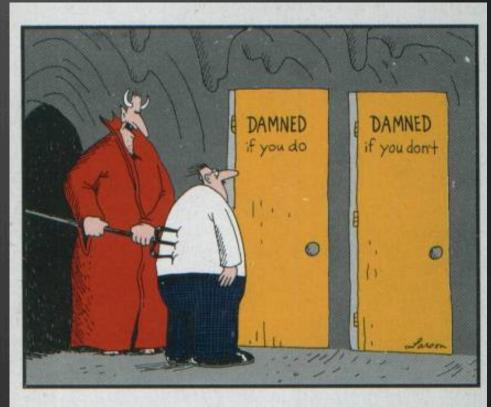
 $\Pr[a, b] = \sum_{b_2, \dots, b_k} p_{a, b, b_2, \dots, b_k}$  $p_{a, b_1, \dots, b_k} =$  $\langle \tilde{\rho}, A_a \otimes B_{b_1} \otimes \dots \otimes B_{b_k} \rangle$ 

#### proof idea

- good approximation if
   Pr[a,b<sub>1</sub>] ≈<sub>ε</sub> Pr[a] · Pr[b<sub>1</sub>]
- otherwise
   H(a|b<sub>1</sub>) < H(a) ε<sup>2</sup>

## rounding

 $M = \sum_{a,b} Y_{ab} A_a \otimes B_b$  $0 \le Y_{ab} \le 1$  $\sum_a A_a = I$  $\sum_b B_b = I$ 



"C'mon, c'mon - it's either one or the other."

## information theory

[Raghavendra-Tan, SODA '12]

 $log(n) \ge I(a:b_1 \dots b_k)$  $= I(a:b_1) + I(a:b_2|b_1) + \dots + I(a:b_k|b_1\dots b_{k-1})$ 

I  $(a:b_j|b_1...b_{j-1}) \leq \log(n)/k$  for some j

 $..., \rho \approx \text{Sep for this particular measurement}$ 

Note: Brandão-Christandl-Yard based on quantum version of I(a:b|c).



"C'mon, c'mon - it's either one or the other."

#### open questions

- Improve 1-LOCC to SEP would imply QMA = QMA with poly(n) Merlins and quasipolynomial-time algorithms for tensor problems
- 2. Better algorithms for small-set expansion / unique games
- 3. Make use of "partial transpose" symmetry
- 4. Understand quantum conditional mutual information
- 5. extension to entangled games that would yield NEXP  $\subseteq$  MIP<sup>\*</sup>. (see paper)
- 6. More counter-examples / integrality gaps.